

EPISODE 2 (EYES OF THE MIST)

Written by

Richard Seneque

EXT. STEADY MIST - WOODS - NIGHT

**SFX: Footsteps.**

With a little help from the moonlight, Price cautiously walks through the foggy woods.

He stops and tugs on the rope wrapped around his waist.

PRICE

Hurry up.

GRAEZEN

Slow down. I can't see anything.

Graezen walks up from behind with Mya in his arms, and the end of Price's rope wrapped around his waist.

PRICE

We don't have the luxury of time.  
Thanks to you.

**SFX: They continue walking.**

GRAEZEN

How much longer until Weeping Soil?

PRICE

Long! We're stopping by friend of mine. Get some rest there.

GRAEZEN

Your friend is a Truth Seeker?

PRICE

Something like that.

Price walks up to a tree and brushes the trunk. There's an x carved in it.

PRICE (CONT'D)

Wait here? I'll be right back.

GRAEZEN

Where are you going?

He unties the rope from his waist.

PRICE

To see if my friend is still a friend.

**SFX: Price walks away.**

**SFX: Mya talks.**

GRAEZEN  
Shhh. Shhh.

**SFX: Mya continues talking.**

**SFX: A man clears his throat in a distance.**

GRAEZEN (CONT'D)  
(whispers)  
Price?!?!?

**SFX: Several men laugh in a distance.**

GRAEZEN (CONT'D)  
(whispers)  
Price?!?!?

Graezen whips around and runs through the woods. He extends his hand forward to feel for anything he can't see in the thick mist.

**SFX: Mya cries.**

**SFX: Arms wrap around Graezen and Mya.**

PRICE  
Graezen it's me!

GRAEZEN  
They're here! They're here. I saw them

PRICE  
Hey relax. Relax. You saw the guardsmen of the Blue Mist.

GRAEZEN  
What's the Blue Mist?

PRICE  
The place we're going.

GRAEZEN  
Shit Price, you could've told me.

PRICE  
Let's go.

**SFX: Price and Graezen march forward.**

INT. BLOOD TOWER - COUNCIL HALL - MORNING

**SFX: Door opens.**

Grand Herald Lor of the Truth Seekers enters the Council Hall. He sees General Merrin of the Green Vain looking at Radon's chair at the council table.

LOR

Careful general. First Bloods don't trust you enough as is. Last thing they need to see is you envisioning yourself in that seat.

MERRIN

I leave all of the envisioning to you Grand Herald.

Lor takes his seat.

MERRIN (CONT'D)

How do you think this plays out?

LOR

The rebellion?

MERRIN

Lokin's death.

LOR

He can't kill Lokin. That would start a war with Sun Rising. We already have another war to worry about.

**SFX: The door opens.**

**SFX: Grand Herald Lor stands up.**

**SFX: Arch Seer Radon enters the Council Hall.**

RADON

Generals. Please sit.

**SFX: They all sit.**

LOR

Any updates on Graezen and Price Arch Seer?

RADON

Nothing at the moment. But I'm sure our tracking unit will have them both in custody in a few days.

RADON (CONT'D)

Alright Merrin. You asked for this.  
The floor is yours.

LOR

(to Merrin)  
You set this meeting up?

MERRIN

I did.

RADON

What's your solution Merrin?

MERRIN

Let me talk to him?

LOR

I'm confused. Talk to whom?

RADON

To Lokin.

LOR

What for?

MERRIN

I'll convince him Arch Seer.

LOR

Of what?

MERRIN

Getting his occult phrase.

LOR

Arch Seer! Lokin will bite off his  
own tongue before he gives you his  
city's occult phrase.

MERRIN

That's the only way we can prevent  
war from breaking out. Sun Warriors  
will come peacefully if they hear  
that phrase.

LOR

I know the Sun Warriors Arch Seer.  
They will not standby and watch  
their general face execution,  
especially after you coerced him  
into giving up a highly sensitive  
phrase.

RADON

I'll appoint a new Sun Rising  
general out of the top officials  
that arrive.

LOR

That's precisely why Lokin won't  
give you that phrase! Sun Warriors  
keep their elections within their  
city. There are no outside  
influences with them.

MERRIN

I'll get it out of him Arch Seer.

LOR

How? He despises you the most.

MERRIN

Then why he did he try to make a  
deal with me?

LOR

What deal?

RADON

A deal for him and Price to rebel  
against the mantle.

LOR

(to Merrin)

You're making that up.

RADON

Grand Herald--

LOR

Arch Seer. With all due respect,  
you shouldn't believe a word that  
leaks out of Merrin's mouth.

RADON

I've already made up my mind. Get  
it done Merrin.

INT. BLOOD TOWER - INTERROGATION ROOM - MORNING

Inside of the interrogation room, chains clasp down on  
Tasha's wrists.

**SFX: Metz drags a chair on the ground.**

Metz sits next to Ethenia.

METZ

Tasha, when were you arrested?

TASHA

Several days ago.

ETHENIA

Why?

TASHA

I don't know. The Guard Commander came into my house and dragged me out.

METZ

Isn't it because of what you did at the last Eternal Flame ceremony?

TASHA

The slaves burned the wrong log. I didn't do anything.

METZ

You disrupted a sacred ceremony!

ETHENIA

When the Guard Commander arrested her, what did he charge her with?

METZ

There is no charge. At least not officially.

TASHA

Because I didn't do anything!

ETHENIA

I've heard enough. I'm releasing her.

**SFX: Ethenia stands up.**

METZ

Lady Seer I still have questions.

**SFX: Ethenia takes off the chains.**

ETHENIA

You are free to go.

TASHA

Thank you Lady Seer.

**SFX: Tasha stands up.**

ETHENIA

Go home. If anyone bothers you, you come to me.

**SFX: Tasha exits the room.**

ETHENIA (CONT'D)

When you run to tell my husband what I did, tell him I'll be in the courtyard.

**SFX: Metz pounds the table.**

METZ

Whose side are you on?

ETHENIA

Excuse me?

METZ

I'm just trying to understand why you would put Vision Rock in such a compromised position.

ETHENIA

Who do you think you are talking to?

METZ

Lady Seer she was in the cell when Graezen was there. She might know about what happened with Graezen and the Guard Commander.

**SFX: Ethenia walks up to Metz.**

ETHENIA

You have the audacity to question my side after I caught you scooping that boy's eyes out. You ever question me like that again, it will be you chained on the other side of that table.

**SFX: Ethenia exits the room.**

EXT. STEADY MIST - SHORE - MORNING

**SFX: Guardsmen run in the water.**

A boat gets pulled to shore.

**SFX: Guardsmen run on the sand.**



BLAINE of the First Blood, captain of the tracking unit, approaches a group of Truth Seeker guardsmen.

BLAINE  
Who's in charge?

RAIL  
I am. Guardsman Rail of the Truth Seekers. Who are you?

BLAINE  
The new man in charge. I was sent by Arch Seer Radon.

Rail looks at the Truth Seekers that came with Blaine from Burning Candle. They all nod their heads.

RAIL  
What do you need?

BLAINE  
Start with telling me everything you know.

RAIL  
One my guards found a Truth Seeker murdered yesterday afternoon. Pierced from behind. We believe the weapon used against him was a spear. We've wrestled up some leads.

BLAINE  
How?

RAIL  
Talking to witnesses. One of my men found a shoe.

BLAINE  
And what have you done since then, besides witnesses and a shoe.

RAIL  
Locked down the entire city. We have guardsmen searching for the killer as we speak.

BLAINE  
Killers! And you probably alerted them.

RAIL  
Them?

BLAINE

How does one get through Steady  
Mist?

RAIL

Take the hill and walk through the  
city.

BLAINE

Is that the only way?

RAIL

You can go through the woods. But I  
doubt whoever you're looking for  
took that route.

BLAINE

Why?

RAIL

The mist is too dense. And if they  
did, they won't survive the Blue  
Mist.

BLAINE

What's the Blue Mist?

RAIL

A group of savages that take  
shelter in the woods. They coexist  
with Dead-eyes.

BLAINE

(appalled)

Your city freed slaves?

RAIL

We didn't exactly free them. Some  
managed to escaped. And the Blue  
Mist keeps them free.

BLAINE

Why didn't the Grand Herald put a  
stop to it?

RAIL

Because he caved and made a deal  
with them. They can govern  
themselves, as long as they stay  
within the outskirts of Steady  
Mist. That's their land and they  
don't like intruders. They'll kill  
whoever you are looking for.  
They'll kill us too.

BLAINE

Gather your men. We're going through the woods.

RAIL

It's not just Dead-eyes. There are some blue eye visionaries too. They have weapons. They set traps. It's their territory.

BLAINE

I hope your people can fight. Guardsmen! On me!

**SFX: Blaine and his tracking unit march forward.**

EXT. BURNING CANDLE - SHORE - DAY

Grand Herald, Lor of the Truth Seekers stares off into the sea.

Guard Commander, MORACE OF THE TRUTH SEEKERS approaches him.

MORACE

Grand Herald.

LOR

How are the guardsmen?

MORACE

On guard and on edge. I can't blame them. If any First Blood were to catch us talking here, they would probably accuse us of plotting against the mantle.

LOR

That won't happen to us.

MORACE

Sir we are visitors just like the Sun Warriors. They'll arrest you too if the Arch Seer says so.

LOR

I can't leave Burning Candle.

MORACE

Grand--

LOR

Not until the Arch Seer takes my vision seriously.

MORACE

It's only a matter of time until Sun Rising gets word that their general is a prisoner.

LOR

You're worried about the Sun Warriors? Morace, I saw a plane. Do you understand? Our eyes are powerless against planes.

MORACE

Grand Herald that problem is three years from now. I am telling you we have a big one right now! If the Arch Seer releases Lokin, he will march his guardsmen to Burning Candle and retaliate. If Radon keeps the general as a prisoner or even worse, executes him. Sun Rising will retaliate. We either go home and prepare for them to pass through our city. Or you stay. We stay. And do everything to prevent it all from happening. You have to get the Arch Seer to release Lokin. Then convince Lokin to forgive and forget.

EXT. BLOOD TOWER - COUNCIL HALL - AFTERNOON

A First Blood guard escorts Boul of the First Blood inside of the Council Hall. Boul's eyes are clinched shut.

RADON

Our local hero.

BOUL

Arch Seer.

RADON

How are the eyes commander?

BOUL

I could use a fresh pair.

RADON

We'll take care of you my friend.  
You won't have to lift another  
finger. Slave!

**SFX: Radon opens a wine bottle and pours two glasses.**

**SFX: A slave walks up to Radon.**

RADON (CONT'D)

I made sure she's entertaining.

**SFX: Radon picks up the glasses and walks to Boul.**

RADON (CONT'D)

And a beauty. Take my word for it.

**SFX: Radon puts a glass in Boul's hand.**

**SFX: Radon sips his wine.**

BOUL

I don't want a slave.

**SFX: Boul throws his glass on the floor.**

BOUL (CONT'D)

I want what is owed to me.

**SFX: The guardsman draws his sword.**

RADON

Stand down guardsman.

**SFX: The guardsman sheathes his sword.**

RADON (CONT'D)

Owed?

BOUL

I want a fresh pair of eyes.

RADON

Guard. Take the slave and wait  
outside for me.

**SFX: The guardsman leads the slave out of the room and shuts the door behind him.**

BOUL

I haven't told anyone if that's  
what you're afraid of.

RADON

I don't know what you're talking about.

BOUL

Arch Seer--

RADON

You're playing a very dangerous game here Boul.

BOUL

You had your eyes transplanted. I want the same. Deserve the same!

RADON

I had a willing participant. My father signed off on giving me his eyes. Do you have someone willing to do the same?

BOUL

I've seen the cellar Arch Seer. Eyes in jars.

**SFX: Radon walks to a desk and opens the drawer.**

Radon pulls out the black bag guardsmen use for arrest. Each bag was steeped in root oil. A rich oil that numbs the mouth on contact, rendering the arrested words incomprehensible.

**SFX: Radon walks to Boul.**

RADON

You just couldn't take the slave and praise.

**SFX: Radon black bags Boul.**

RADON (CONT'D)

Guard!

**SFX: The door opens and the First Blood guardsman runs to Radon.**

RADON (CONT'D)

This bag is to remain on his head until his trial.

FIRST BLOOD GUARD

Understood.

RADON

Boul of the First Blood. I relive  
you of you duties as Guard  
Commander. And charge you with  
abuse of power for unlawfully  
arresting Tasha of the First Blood.  
Lock him up!

**SFX: The guardsman escorts Boul to his cell.**

EXT. STEADY MIST - VILLAGE - AFTERNOON

**SFX: Farm animals walks across the village.**

Graezen, Price and Mya enter a small village.

Visionaries and Dead-eyes watch their every step.

The Blue Mist Visionaries stream a blue light, tapping into  
their special ability.

The single-ring blue eyes can see into the near future.  
Unlike the multi-ring blue eyes that can see years ahead of  
its time, the single-ring can see a maximum of three minutes  
into the future. They can only see the future of what is in  
their direct line of sight.

GRAEZEN

Your friends don't seem too  
friendly.

PRICE

I'm friends with the one that  
matters.

ROZLIN, Commander of the Blue Mist approaches Price.

ROZLIN

General of the GreyBorns

PRICE

Commander of the Blue Mist.

ROZLIN

What are you doing here Price?

PRICE

Just passing through.

ROZLIN

People don't normally pass through  
this way.

PRICE

Fair enough. Sneaking through. We just need a place to stay for tonight.

ROZLIN

How bad is it?

PRICE

We're wanted in Burning Candle. That's the Arch Seer's brother. I'm helping him escape.

ROZLIN

That bad.

PRICE

You know me Roz. I wouldn't ask if I didn't have a choice. We'll be gone before you know it.

ROZLIN

You're lucky I owe you one.

Rozlin looks at her guards.

ROZLIN (CONT'D)

Get them settled in.

INT. BLOOD TOWER - CELL - DAY

Lokin sits on the floor in his cell. His wrists are shackled to the wall.

**SFX: Cell door opens.**

A First Blood guard opens the cell door.

General Merrin of the Green Vain walks in.

MERRIN

(to Guardsman)

Can you give us some time alone? This comes from the Arch Seer. Feel free to ask him yourself.

**SFX: The guard exits the room and shuts the door.**

MERRIN (CONT'D)

I brought you some water.



**SFX: Merrin walks to Lokin and places a glass of water next to Lokin's feet.**

MERRIN (CONT'D)

We're planning on inviting your city's officials to Burning Candle. For that, I need your city's occult phase.

LOKIN

Is that why he sent you? He wasn't man enough to ask me on his own.

MERRIN

It actually works in your favor. Radon will appoint a new Sun Rising general after you die. Everything moves on without a hitch.

LOKIN

If he really wants my occult phrase, tell him to come get it himself.

MERRIN

I offered you an alternative. Probably wouldn't be in this situation if you took it.

LOKIN

Not everyone is a traitor like you.

MERRIN

But you're branded as one.

LOKIN

You think you're safe? I'll tell him. I'll tell him everything. You conspiring against the mantle and wanting my help.

MERRIN

Repeating what was said in our private conversation? That doesn't sound like the honorable Lokin I know.

LOKIN

The only time a Sun Warrior breaks his honor is to fight dishonor.

MERRIN

Do I represent dishonor? You were dishonest the second I told you my plan, and you said nothing. You had every chance to expose my intentions.

LOKIN

You have it down to an exact science don't you?

MERRIN

That's why I'm here and you're there. I moved first.

LOKIN

What are you talking about?

MERRIN

You know, everyone says negative things about the Arch Seer. He's flawed because he's egotistical. His lack of character. Daddy issues. They don't see what I see. He's a man that only listens to what he wants to hear. He wanted a reason for Price and Graezen escaping. So I gave him a name. Your name.

LOKIN

You know I had nothing to do with that.

MERRIN

Of course I do. But I needed to find a way to get closer to him. From the bottom of my heart, I appreciate your sacrifice.

**SFX: Lokin lunges at Merrin. The chains stops him dead in his tracks.**

LOKIN

You lying snake!

MERRIN

Give me the occult phrase, and I'll convince him to spare your family

LOKIN

You'll never get it from me!

MERRIN  
I figured.

**SFX: Merrin walks away.**

MERRIN (CONT'D)  
See you at the post.

LOKIN  
You're a sad man Merrin. At least  
I'll die with honor.

MERRIN  
Not publicly.

**SFX: Door opens and shuts.**

INT. BLOOD TOWER - METZ CELLAR - DAY

**SFX: Cellar door opens.**

Radon enters Metz cellar. He picks up a jar with a floating  
single-ring red eye inside.

METZ  
Arch Seer.

Metz enters the cellar and shuts the door behind him.

**SFX: Door shuts.**

RADON  
We have to destroy them.

SFX: Metz walks to Radon.

METZ  
I don't understand.

RADON  
Boul knows Metz. I just spoke with  
him.

METZ  
That's impossible. What did he...

**SFX: Radon throws the jar against the wall.**

RADON  
Do you realize what you've done? Do  
you!

METZ  
I'll fix it.

RADON  
Fix it? With what? He's demanding  
that I give him a fresh pair of  
eyes.

METZ  
Arch Seer. As Guard Commander, Boul  
has access to--

RADON  
DON'T! I warned you.

**SFX: Radon walks to Metz. Metz walks backwards.**

METZ  
Boul must've had this information  
before today.

RADON  
Are saying it's not your fault?

METZ  
I know you're upset and under a lot  
of pressure. But you know what's  
coming. You know I can help.

RADON  
Not anymore!

**SFX: Radon corners Metz.**

**SFX: Metz backtracks into a shelf, knocking it over.**

METZ  
Who benefits from this?

**SFX: Radon draws his sword.**

RADON  
You can either get a trial, or I  
handle this right now.

METZ  
I am not the enemy Arch Seer.

RADON  
Pick or I'll pick! Here or the  
post.

METZ

Don't you see. This is what the traitor wants.

RADON

Fine. On your knees.

**SFX: Radon swings his swords. He misses Metz, but knocks down items on the shelf.**

METZ

Listen to me! Listen to me. I know who our enemy is. I know who helped Graezen. Even you said it, he had help. What if this person told Boul?

RADON

Tossing random names won't save you now.

METZ

It's not random. All of the evidence points to one person.

RADON

Who?

METZ

Your wife.

RADON

What? That's a big accusation Metz.

METZ

Think about it. Look at the patterns. She had slave Saiya under her.

RADON

That was because of my father. Are you calling him a traitor too?

METZ

She worked so hard to save her.

RADON

That's it? That's your proof?

METZ

She put you in a position to send slave Ira back outside. Confronts you about the eyes.

(MORE)

METZ (CONT'D)

And she interrupted my plans with Tasha, letting her walk free.

RADON

What? Why did you include her?

METZ

She invited herself! She interferes with me and slave Ira, but helps Tasha and slave Saiya? And all of the sudden, Boul knows the truth? Lady Seer is betraying you Arch Seer! I'm sorry.

**SFX: Radon sheathes his sword.**

RADON

I want proof. Find me proof.

EXT. STEADY MIST - WOODS - DAY

Guardzman Rail of the Truth Seekers walks through the woods. His single-ring eyes shine a blue light as he puts his hand on the pommel of his sword.

**SFX: An arrow flies from behind him and hits a tree.**

Guardzman Rail of the Truth Seekers slowly lifts his hands up.

ORIN

Lift them higher.

ORIN of the Blue Mist emerges from behind a tree with his arrow aimed at Rail.

ORIN (CONT'D)

What are you doing here Truth Seeker?

RAIL

I'm looking for your commander.

ORIN

What for?

RAIL

Matters above your rank.

ORIN

I'll be the judge of that.

ORIN (CONT'D)

You are officially on Blue Mist territory. An act that violates our pact and allows me to act accordingly.

RAIL

Careful guardsmen. You won't be able to take that arrow back, or the consequences that'll come with it.

**SFX: Orin nocks his arrow.**

ORIN

Why are you here? I won't ask you again.

RAIL

Are you aware that your visitors are wanted for killing a Truth Seeker? And they happen to be on the run from the Arch Seer. You're harboring fugitives, which also violates our pact. You get it now?

ORIN

Did the Arch Seer send you to get the fugitives?

RAIL

What?

ORIN

I want to speak to the person the Arch Seer put in charge. Are you that person?

RAIL

No.

ORIN

Then I'm afraid I can't help you.

RAIL

Fine. You help bring in Price and Graezen, I'll let meet the man in charge.

ORIN

Meet me back here tonight. Come alone. If I see any other Truth Seeker, the deal is off.

INT. BLOOD TOWER - JARNO'S ROOM - DAY

**SFX: KNOCK! KNOCK!**

JARNO

Yes?

LOR

It's Lor Elder Seer.

JARNO

Come in.

**SFX: Lor enters the room.**

LOR

May I have a second of your time?

JARNO

Let's go out to the balcony.

Jarno grazes the wall with his hand as he navigates through his room.

**SFX: Lor walks up to Jarno.**

Lor grabs a hold of Jarno's hand and leads him to the balcony.

**SFX: Balcony door opens.**

INT. BLOOD TOWER - JARNO'S ROOM - BALCONY - CONTINUOUS

**SFX: Lor closes the balcony door.**

Lor sits Jarno down.

JARNO

What's on your mind Grand Herald?

LOR

The war.

JARNO

We still have a lot of time on our side.

LOR

I don't think we're utilizing it. I mean chasing Graezen and Price? I understand the Arch Seer is upset, but we have bigger issues at hand.



JARNO

I'm sure Radon has his reasons.

LOR

Unless Graezen and Price are the pilots of that plane that I saw, they should not take precedence over my vision.

JARNO

I understand your concern.

LOR

It's not a concern Elder Seer. It's a fact. I die in the war. I cannot see if we win or lose. All I know is that we are going to need as much help as we can get. And alienating the other cities won't get it done.

JARNO

Price made his bed Lor.

LOR

I'm talking about Lokin. We need the Sun Warriors on our side. Not against us. He can not execute General Lokin.

JARNO

I'll talk to Radon.

EXT. STEADY MIST - WOODS - NIGHT

Commander Rozlin sits next to Graezen and Mya by the fire.

**SFX: Mya talks.**

ROZLIN

Temperatures drop a lot at night. She can sleep with me if you'd like. It will be a lot warmer than where I have you two staying.

GRAEZEN

No thank you.

ROZLIN

She's beautiful. And lucky to have you.

GRAEZEN

Running through the woods and evading guardsmen.

ROZLIN

Price told me what happened. That baby would not be alive if it wasn't for you.

GRAEZEN

That's one way to look at it.

ROZLIN

I felt like you when I had my son. Confused. Never good enough, even on my best days. But I believe I did right by him. Doing right by your child is all that matters. You'll figure it out.

GRAEZEN

I don't feel like I'm doing right commander.

ROZLIN

She's alive. That's what matters.

**SFX: Rozlin walks away.**

GRAEZEN

Are you close with your son?

**SFX: Rozlin stops.**

ROZLIN

He died. Caught stem's foot when he was five.

GRAEZEN

I misunderstood. I am so sorry. I thought stem's foot was treatable?

ROZLIN

It is. It was. The Steady Mist healer refused to treat him because he was born like you. They say you can live with stem's foot, but the pain is unbearable. And I couldn't watch him suffer anymore. He was such a sweet boy. You would've like him.

(gathers herself)

His death gives me reason.

**SFX: A group of Blue Mist guardsmen charge towards Price GreyBorn.**

ORIN

Put the spear down! Do it now  
GreyBorn!

Rozlin and Graezen rush towards the commotion.

ROZLIN

What's going on here?

Price is surrounded by Blue Mist Dead-eyes and Visionary guardsmen.

ORIN

These two men are wanted.

ROZLIN

I know--

ORIN

They killed a Truth Seeker. Now a  
bunch of guardsmen are searching  
for them in our woods.

ROZLIN

Price is that true.

PRICE

Yes.

ROZLIN

You need to tell me everything  
right now.

ORIN

There's no time for that. The Truth  
Seekers expect them tonight.

ROZLIN

(to Orin)

How do you know that?

ORIN

I spoke to one of them. He  
threatened they'll march in here  
and take them with force commander.

ROZLIN

They can say as many threats as  
they like.

ORIN  
I told him I'll return Price and  
Graezen in exchange for no  
bloodshed.

**SFX: Rozlin walks up to Orin.**

ROZLIN  
You made a deal behind my back?

ORIN  
I made a call in the field.

ROZLIN  
It was a stupid call! Price stays.

ORIN  
Commander plea--

ROZLIN  
That's enough Orin!

**SFX: Mya cries.**

Rozlin looks over at Price.

ROZLIN (CONT'D)  
Come with me.

**SFX: Price walks away with Rozlin.**

PRICE  
Roz. It's not what--

ROZIN  
Stop! I owed you my life. That's  
why you're still here. The debt is  
paid. Work your way to Weeping Soil  
and never come back to my woods.

PRICE  
Understood.

INT. BLOOD TOWER - DUNGEON - NIGHT

**SFX: A dungeon door opens.**

A First Blood guard wrangles in a slave.

There's a black bag over her head.

The guard takes off the chains binding her hands.

**SFX: The guard exits the dungeon and shuts the door.**

**SFX: Someone else walks inside the cell.**

Ira lifts up the black bag over her head.

IRA  
(surprised)  
Radon.

RADON  
Can I trust you?

IRA  
Yes. You can. With anything.

RADON  
Then why did you tell Ethenia about us?

IRA  
That was a mistake. My only mistake. Don't let that question my love for you.

RADON  
Prove it! All your love for me.

IRA  
Of course. How?

RADON  
Get slave Saiya to trust you, and find out who's her contact.

IRA  
That's it?

RADON  
It'll be harder than you think. Guard!

**SFX: The door opens.**

The guard black bags Ira and drags her out.

**SFX: Door closes.**

Metz steps out of the shadows.

RADON (CONT'D)  
No more second chances. Ethenia better be what you're accusing her of.

METZ

I'm sure. We get Saiya to implicate Ethenia and that will lead us to how Boul found out.

RADON

Whether this leads us to Boul or not, he'll never crack under pressure. That's why I made him Guard Commander.

METZ

Ethenia will. Once we reveal that she betrayed the mantle, she'll give up everything she knows and did to save herself. And I'll plug all of the holes. Including Boul. All the pieces will fall in place once we crack Ethenia.

RADON

This all needs to happen as soon as possible before anything else leaks. Fill General Merrin in as little as possible.

METZ

Yes Arch Seer.

**END OF EPISODE**