

SWORD SHIELD & HONOR

Written by

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INT. BLOOD TOWER - GUEST ROOM - NIGHT

SFX: Horn blaring.

SFX: Search hounds barking.

SFX: The First Blood guards run through the streets.

Lokin of the Sun Warriors, and three of his guardsmen, are surrounded by a group of First Blood guards.

SFX: Chair slides back.

SFX: General Lokin walks to the First Blood guard in charge.

LOKIN

This is ridiculous. We've been surrounded for over an hour. I want to see the Arch Seer now!

GAVEN

You're in no position to make any damn demands!

ZEKE

Switch tactics First Blood. He's a council member incase you forgot!

GAVEN

And a traitor too.

SFX: Zeke pounds the table and slides his chair back.

SFX: All of the First Blood draw their swords.

GAVEN (CONT'D)

One more move and I'll cut you in half.

LOKIN

Zeke!

GAVEN

Listen to your general. Unless you want to lose that hand of yours.

LOKIN

Change tactics. Final warning!

GAVEN

That's right. Sit down Sun Warrior.

LOKIN

I wasn't talking to him First
Blood. We don't take threats
lightly.

RADON

Now that's how we feel about
treason Lokin.

Arch Seer Radon walks in from the doorway.

LOKIN

Treason? That's a big accusation
Arch Seer.

RADON

Do you deny it?

LOKIN

100 percent.

RADON

Did you or did you not meet with
Price GreyBorn yesterday evening?

LOKIN

I did.

RADON

And what did you two talk about?

LOKIN

Nothing pertaining to you, your
brother, or your city.

RADON

Lokin! Sympathy died with my
brother. Along with mercy and
patience. Now this is my last time
asking. What did you and Price talk
about? Tell me about Price and
Graezen.

Lokin turns around. His hands behind him, giving Radon his
back.

LOKIN

We're ready when you are.

SFX: The Sun Warriors slide their chairs back and stand up.

The other Sun Warriors do the same.

RADON

You really should've taken my offer
Lokin. Black bag them!

SFX: The First Blood guards sheath their swords and put black bags over the Sun Warriors' heads.

SFX: The First Blood guards escort the arrested Sun Warriors.

EXT. BURNING CANDLE - SHORE - NIGHT

SFX: Waves crash the shore.

SFX: Horn blaring.

SFX: A First Blood guard walks up to Dead-eye slave Saiya.

FIRST BLOOD GUARD

Where's Price and Graezen?

SFX: First Blood guard strikes Saiya.

SAIYA

(grunts)

I told you I don't know!

Saiya nearly collapses, but the rope tied around her hands keep her up.

The First Blood guard pushes her back against the tree.

FIRST BLOOD GUARD

I can do this all night.

His single-ring red eyes shine a red light.

SFX: Another First Blood guard approaches them.

FIRST BLOOD GUARD # 2

Stop! The Arch Seer said we can't
put her on vision plane. Gaven got
some wine from the tower. Leave her
there for now.

SFX: The First Blood guard chokes Saiya.

SFX: Saiya struggles to breathe

FIRST BLOOD GUARD

You're lucky I'm thirsty.

SFX: The First Blood lets her go and walks away.

SFX: Saiya breathes heavily.

A hand gently lifts Saiya's face.

Saiya opens her eyes and sees Lady Seer, Ethenia of the First Blood.

SFX: The First Blood guards laugh a few feet away.

Ethenia places her finger on her lips, signaling Saiya to remain quiet.

Ethenia's eyes shine a red light.

INT. VISION PLANE - SAME TIME

SFX: Low pitch hum.

Ethenia and Saiya are on Vision Plane. Vision Plane replicates the user's current location but shades everything in red.

ETHENIA

Are you alright? You can talk. I'm in your mind.

SAIYA

Did it work?

ETHENIA

My guess is they're near Steady Mist by now. Why didn't you stay with them?

SAIYA

To buy them some time.

ETHENIA

You had time. You would've escaped. That wasn't smart Saiya. They will make you name people and ruin everything we've done.

SAIYA

You don't care about what we've done. You're worried I'll say your name.

ETHENIA

If I die, the rebellion dies. Remember that.

SAIYA

(scoffs)

A few whispers in the shadow and now you're the voice of the rebellion?

ETHENIA

I didn't mean--

SAIYA

I know exactly what you meant! Do your dirty work and keep you clean.

ETHENIA

I know it isn't fair. But you knew the risk.

SAIYA

I did. And you didn't.

ETHENIA

I'm not the one tied to a tree.

SAIYA

But you're afraid I'll say your name.

ETHENIA

You honestly think my husband will listen to a Dead-eye slave?

SAIYA

He's getting paranoid. That's what you said. And paranoid people listen to anything.

EXT. BURNING CANDLE - SHORE - SAME TIME

SFX: Horn blaring.

SFX: Waves crash the shore

SFX: The First Blood guards continue laughing.

SAIYA

Keep me safe, and I won't say your name.

SFX: Ethenia walks away.

INT. BLOOD TOWER - ETHENIA'S ROOM - LATER THAT NIGHT

SFX: Door opens.

Radon enters Ethenia's bedroom.

He looks down at a table filled with perfume bottles.

He picks up an oval shaped one, opens it and inhales.

ETHENIA
You love that one.

SFX: Ethenia walks into the room.

RADON
It reminds me of my mother. She didn't share your interest in collecting different scents. She just stuck to this one. Everyday. No other woman could carry that scent. Only Lady Seer. Only royalty.

SFX: Radon puts the perfume bottle down on the table.

RADON (CONT'D)
That's why it's been passed down for generations. And here it sits. Surrounded with the scent of every other woman.
(beat)
Where were you Ethenia?

ETHENIA
Jaxen's grave.

RADON
It's past curfew.

ETHENIA
I needed some air.

RADON
I keep thinking about the other day. And how hard you fought for that slave. Why did you fight so hard?

ETHENIA
To help with the rebellion.

RADON
Is that it?

ETHENIA

Yes. No promises. No special treatment.

SFX: Door opens.

ETHENIA (CONT'D)

No secret affair.

Slave Ira guides Jarno inside Ethenia's room.

IRA

Lady Seer. Arch Seer.

ETHENIA

I thought I sent you to slaves' camp.

JARNO

I called for her. This couldn't wait.

RADON

Guard!

SFX: A First Blood guard enters the room.

RADON (CONT'D)

Take slave Ira back to slaves camp.

JARNO

I need her close by.

RADON

Burning Candle is compromised because of Ethenia's slave. We need to take precaution.

ETHENIA

Surely you are not bringing up slaves and being compromised.

JARNO

What does that mean?

RADON

It means the slaves can't be trusted. All of them. Guard!

SFX: The First Blood guard grabs Ira by the arm and walks her out. He shuts the door behind him.

JARNO

Where's Saiya?

RADON
They're bringing her back from the shore.

JARNO
We need to interrogate her as soon as possible.

RADON
I'm tired of talking.

JARNO
She was the last person to see Graezen.

RADON
You went behind my back and assigned her to Ethenia. I told you she was a problem since Lor's vision.

SFX: Radon pours himself a glass of wine.

RADON (CONT'D)
Now I'm taking care of it my way. And I'm done listening to you.

JARNO
In order to what? Punish me?

RADON
To clean up your mess!

SFX: Radon slams the wine bottle down.

JARNO
She has information on Graezen. You don't think that's valuable?

ETHENIA
She also has his heart. People do stupid things for love.

RADON
Are you vouching for her again?

ETHENIA
I admitted she's part of the problem.

RADON
She is the problem! And you both added to it! The best way to solve a problem is to get rid of it.

ETHENIA

We can use her to lure Graezen.

JARNO

She has a point.

SFX: Radon sips his wine, then puts it down.

RADON

This is the second time you attempted to save that slave's life. I want to know why.

ETHENIA

You know she serves us better alive than dead. She's our only link to Graezen.

JARNO

I want our guardsmen interrogating her the second she arrives. I have one in mind.

RADON

No. I want her isolated.

JARNO

What good does that do us?

RADON

It's what I want. Anyway, I don't need her to catch Graezen. He won't make it past Steady Mist.

JARNO

Graezen has help! You're underestimating the GreyBorn!

RADON

No! You are underestimating me.

Radon exits the room.

SFX: Door slams shut.

EXT. STEADY MIST - SHORE - SAME TIME

SFX: Seagulls caw.

It is just before the crack of dawn, and Graezen lays on the white sand of Steady Mist.

Price GreyBorn stands over him, pouring water on his face.

SFX: Graezen coughs.

Graezen wakes up. The first thing he sees is Price holding Mya.

PRICE
Get up. We need to--

GRAEZEN
Shut up!

SFX: Graezen stands up.

GRAEZEN (CONT'D)
Get to the shore, and I promise to
get you all to GreyStone. That's
what you said!

PRICE
Are you done now?

GRAEZEN
You lied to me!

PRICE
Circumstances have changed. I was
paid to keep you alive. Not the
girl. Not even this baby.

GRAEZEN
Give her to me.

Price hands Mya to Graezen.

GRAEZEN (CONT'D)
I want to know who paid you. And
why?

PRICE
Doesn't matter. Let's move

SFX: Price walks away.

GRAEZEN
I'm not giving up on Saiya.

PRICE
You are if you get caught.

SFX: Price walks off into the Mist. Graezen follows with Mya.

INT. HEALER'S SHOP - RECOVERY ROOM - MORNING

Inside the recovery room, Healer Ariz hovers over Boul. He pulls back Boul's eye lids and observes his damaged eyes. They're both white.

SFX: The front door opens.

Ariz exits the room.

INT. HEALER'S SHOP - CONTINUOUS

Ariz walks into the lobby of his shop.

Jarno of the First Blood walks in with Guardsman Roos.

ARIZ
Elder Seer.

JARNO
We need Boul in the Blood Tower for questioning.

ARIZ
I'll send him up once he's awake.

JARNO
Awake?

ARIZ
I gave him seep berries to put him to sleep. It would've been cruel to leave him in pain like that.

JARNO
Roos, wait outside for me.

SFX: Guardsman Roos exits the shop.

JARNO (CONT'D)
Will he ever get his eyes back?

ARIZ
I'm not sure. I've never seen anything like it before.

JARNO
Describe it.

ARIZ
No ring in either eye.

JARNO

Dead-eyes?

ARIZ

Worse. He can't see at all. It looks like--

JARNO

His light was taken. Eyes white as snow.

ARIZ

Exactly.

JARNO

We are going through some difficult times healer. Lines are being drawn. Sides are being picked.

ARIZ

I'm just the healer.

JARNO

That isn't a side. Ion had a side. Such a shame that his family suffered for his selfish actions. Don't you agree?

ARIZ

Yes.

JARNO

Good. Roos!

SFX: Guardsman Roos enters the shop.

JARNO (CONT'D)

I'll arrange a guardsman to be stationed outside your shop. Send Boul up once he's ready for questioning.

ARIZ

Am I being watched now?

JARNO

You know, I fought for you. The Arch Seer wanted to execute you. I told him we don't treat our own like that. He's a First Blood. He won't open his mouth and betray the mantle. He's different from Ion. Don't make me regret my decision.

SFX: Elder Seer Jarno and guardsman Roos exit the shop.

EXT. BLOOD TOWER - COURTYARD - MORNING

Radon walks through the courtyard with Metz.

SFX: Children sing.

SFX: Guardsmen march on patrol.

RADON

How many days until they get to Sun
Rising?

MERRIN

Morning Arch Seer Radon.

RADON

General Merrin.

SFX: Radon and Metz stop walking.

METZ

I'd say about two to three weeks.

MERRIN

He's wrong you know. I don't mean
to eavesdrop. But your Third Eye is
wrong.

METZ

You're a long way from home Green
Vain.

RADON

Easy Metz. How is he wrong general?

MERRIN

I assume Metz is speaking from his
own traveling experiences.

METZ

Exactly! I've traveled back and
fourth many times. More times than
I can count.

MERRIN

You're assuming that they're
walking in the open. They are on
the run Arch Seer. Price won't be
so careless.

RADON

So how long then?

MERRIN

Sun Rising? Just over a month. And once they are there, they are safe. Unless you get back on general Lokin's good side.

METZ

The Arch Seer needs to get on Lokin's good side?

MERRIN

Let me rephrase that. If general Lokin continues to rebel against you, Sun Rising will follow. I have some sensitive information to share in regards to that.

RADON

You can share it in front of Metz.

MERRIN

Just before your brother and general Price escaped, I bumped into general Lokin in the courtyard. He used that opportunity to vent his frustration and float his solution, joining forces. At first I thought he was just angry because of the whole Price situation. But now I'm starting to think he meant it.

METZ

So why wouldn't he leave with Price?

MERRIN

An impregnable fort means nothing with the enemy on the inside.

RADON

Thank you general.

SFX: Radon and Metz walk away. Merrin follows them.

MERRIN

Arch Seer. If I may suggest, I have guards here. The grand herald has guards here. Why not put together a tracking unit? Red, green, and blue eyes.

(MORE)

MERRIN (CONT'D)

We'll be able to navigate easier in our cities and catch them before they can even sniff Sun Rising.

RADON

Now that's a good idea! Get your guards. Tell the Grand Herald the same. Metz set it up for tonight.

METZ

Yes Arch Seer.

EXT. STEADY MIST - CAVE - MORNING

Price, Graezen, and Mya enter a cave.

SFX: Mya talks.

PRICE

We'll set up camp in here.

GRAEZEN

Who paid you? I'm not doing anything unless you tell me what's going on. Who paid you?

PRICE

Whoever helped me get you out of Burning Candle has nothing to do with getting you to GreyStone.

GRAEZEN

The job is done! I'm out of Burning Candle! Why can't you tell me?

PRICE

I won't take the risk.

GRAEZEN

What risk? I'm the only one taking any risk! I left everything behind!

PRICE

What if you get caught Graezen? They'll do things to make you talk.

GRAEZEN

Fine. If you won't tell me who, you can at least tell me why.

SFX: Price drops a bunch of logs on the ground and uses his knife to start a fire.

PRICE

Because of what you did to the
First Blood Commander.

GRAEZEN

So it is someone higher up.

PRICE

What?

GRAEZEN

Radon wouldn't let what I did get
out so easily. I know my brother.
It undermines his strength.

PRICE

Just make sure you're ready to
leave tonight.

GRAEZEN

Tonight? How do you expect to get
us through Steady Mist at night? We
can barely see three feet ahead of
us.

PRICE

Let me worry about Steady Mist.

GRAEZEN

No offense Price, but your eyes are
no better than mine! That mist will
make us wander in circles.

PRICE

When your great grandfather forced
all GreyBorns to GreyStone, we had
to go through the woods in Steady
Mist to get there. The shore and
the main road carry the least
amount of mist. But the woods are
by the waterfall. The mist will
make it hard to track us.
Especially at night. Is that good
enough for you? Yes? Good. I'm
going to sleep.

SFX: Price drops his bag on the ground and lays down.

GRAEZEN

How long will it take to get to
GreyStone?

PRICE

Long. Consider it your rite of passage.

INT. BLOOD TOWER - HALLWAY - DAY

Radon and Metz walk down the halls of Blood Tower.

SFX: First Blood guards zip pass them.

METZ

You should exercise caution when it comes to Merrin.

RADON

What he said made a lot sense.

METZ

I understand but--

RADON

No buts Metz! Instead of worrying about Merrin, why don't you fix the position you put me in with Ethenia!

METZ

Understood.

SFX: Radon turns the doorknob to enter the council hall.

METZ (CONT'D)

One more thing.

SFX: Radon stops.

RADON

What is it?

METZ

Tasha of the First Blood.

RADON

Her again?

METZ

Arch Seer I believe this matter requires our immediate attention.

RADON

How do you even know she heard anything?

METZ

Sir she was only a few cells away.
If she overheard you talking to
Graezen, then she knows the truth.

(whispers)

We need to keep Graezen's abilities
to ourselves. Too many people know
already.

RADON

She can't just disappear from her
cell. Everyone in Section 0 saw she
was arrested.

METZ

There's no record of it.

RADON

What?

METZ

Boul didn't put it on the record.
Probably because he didn't have the
right to arrest her in the first
place.

RADON

Still, people saw Boul leading her
out. They'll assume she was
arrested.

METZ

Good! And they'll assume Boul had
something to do with her
disappearance.

RADON

You want to get rid of her and pin
it on him.

METZ

Continue your plan to honor his
service. I'll get the pieces I need
to make this work.

SFX: Radon opens the door and enters the council hall.

INT. BLOOD TOWER - CELL - DAY

Metz approaches a cell.

SFX: Cell door opens.

Tasha stands up.

TASHA

Your Guard Commander arrested me
for no reason.

METZ

You're right. There's no official
record of your arrest. But you're
far from innocent. I have a few
questions for you.

SFX: Footsteps from outside the cell draw closer and closer.

ETHENIA

I didn't know we can arrest
whomever, whenever.

METZ

(surprised)

Lady Seer.

(beat)

We have reason to believe she
played a role in the interruption
of the Eternal Sleep ceremony. I
was just about to question her
about that night.

ETHENIA

Oh good. I'm curious about what
happened. I'd like to join you.

METZ

That's unnecessary Lady Seer.

ETHENIA

I wasn't asking, Metz.

SFX: Metz walks to Tasha and unlocks the chains on her hands.

SFX: Metz, Ethenia, and Tasha exit the cell.

EXT. STEADY MIST - CAVE - DAY

SFX: Thunder storm.

SFX: Mya cries.

Price wakes up. He rolls over and sees Mya alone.

PRICE

Graezen?

SFX: Price jumps up.

Price hides Mya behind a pile of rocks.

PRICE (CONT'D)

Shhhh. I'll be right back. You have to be quiet okay.

SFX: Price throws water on the fire.

SFX: Price grabs his spear and exits the cave.

EXT. STEADY MIST - SHORE - SAME TIME

SFX: Waves crash the shore.

SFX: Thunder storm.

Graezen walks onto the shore.

He sees a Truth Seeker tying his boat to a post.

GRAEZEN

Afternoon

TRUTH SEEKER

After... I know you. You're the Arch Seer's brother.

GRAEZEN

Is that your boat?

TRUTH SEEKER

It is.

GRAEZEN

I need you to deliver a message to the Arch Seer for me.

TRUTH SEEKER

Why can't you do it?

GRAEZEN

I've been ordered to stay here. Will you serve the mantle?

TRUTH SEEKER

Yes.

SFX: Truth Seeker walks in the water and gets on his boat.

GRAEZEN

Tell my brother the traitor is willing to make a deal.

TRUTH SEEKER

What traitor?

GRAEZEN

He'll know who I'm talking about. Tell him the traitor will give himself up for slave Saiya.

TRUTH SEEKER

That's it?

GRAEZEN

Yes. The exchange has to happen sooner than--

SFX: A spear flies in and impales the Truth Seeker from behind. The Truth Seeker collapses and draws his last breath.

SFX: Price runs through the water and jumps on the boat.

PRICE

Grab his legs.

SFX: Price pulls his spear out of the Truth Seeker. Then he grabs the Truth Seeker's arms.

PRICE (CONT'D)

Grab his fucking legs!

SFX: Graezen walks through the water and jumps on the boat.

Price looks over Graezen's shoulder and spots two Truth Seeker guardsmen patrolling.

SFX: Price pushes Graezen to the floor of the boat and lays on top of him.

GRAEZEN

(struggling)
Get off of me.

PRICE

Shut up! There are guardsmen up the hill. They'll eventually find the body. We need to leave now.

GRAEZEN

I told you I'm not leaving this city without Saiya.

PRICE

You stay here and a guard finds you with a dead Truth Seeker. You think that will help you save Saiya?

Price peeks. The guardsmen walk in the opposite direction of the boat.

SFX: Price hops out of the boat and walks away.

SFX: Graezen follows.

SFX: Prices punches Graezen in the face.

GRAEZEN

Ugh.

SFX: Graezen drops on the sand.

PRICE

Don't you ever risk my life like that again.

SFX: Price walks away.

SFX: Graezen stands up and follows.

INT. BLOOD TOWER - COUNCIL ROOM - NIGHT

SFX: Guardsmen run into the room.

Truth Seekers, The Green Vain, and First Blood guards shuffle as they get ready to hunt down Graezen & Price.

SFX: Some guardsmen pack their bags. Other guardsmen sharpen their blades.

SFX: Radon walks to the middle of the room.

RADON

Guardsmen! We are in troubled times. My brother, Graezen of the First Blood and general Price GreyBorn are fugitives. Armed and dangerous. This is no overreaction when I say this pursuit will determine the state of Vision Rock for years to come. They can not reach Sun Rising. Ash to Flame!

SFX: The guardsmen draw their swords as a salute.

GUARDSMEN
FLAME TO ASH!

SFX: All of the guardsmen run out of the room.

END OF EPISODE